

## **More About The Recruiter**

You clicked the link to this page because you know that the primary recruiter within an organization is the most important piece to any job placement puzzle. Like in a detective novel, it is the sleuth that makes all the difference. At FirstChoice Staffing, our key to recruiting and placement success is Michael Stuart. (Yes, Watson, he is the key.)

Michael Stuart has a varied career (storied, according to him). He has been an operations manager for an industrial supply distributor (perishable tooling products used in the manufacturing of any product); a mechanic for a very large non-profit (cars and trucks, fixed 'em as they kept breaking down); a technical writer (semi-trucks with more engine/power train combinations than any human should know); and a staffing sales/recruiter (a people business with more stories than can ever be repeated – and **all** stories are absolutely true).

Michael has been in the staffing business since 1996 and has operated FirstChoice Staffing since 2000. His placements start on the shop floor and flow to CFO, with all points technical and non-technical in between. He understands that the relationship between a client and an employee sent on assignment is critical to the success of each. When both the client and the employee are satisfied, it means Michael has offered a solution for both parties. What's more, Michael has been at the **same** desk since 2000 (no, not literally!): he really enjoys being a matchmaker for employers and employees (by request, he doesn't "do" bar mitzvahs).

Michael has been married a long time (his long-suffering wife would concur); he is the proud father of two Michigan State University graduates (emancipated from tuition); enjoys (in a manner of speaking) golf; and reads more periodicals and books than one would think is humanly possible.

Finally, if you have **any** questions on Michael's experience, or would like to hear a few **really** good stories, you can call him at the office every Tuesday at 3:03 p.m.